
Coloring Pixels - RPG Book Crack Dll



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About This Content

RPG Book

This RPG themed book unlocks 20 additional levels for Coloring Pixels! Inspired by modern and old role-playing games, this book contains images set in medieval fantasy worlds. Expect to discover: animals; monsters; dungeons; and nostalgic RPG gaming UI elements.

Contents

The RPG book unlocks the following images:

- Sword - 17x40
- Goat - 31x24
- Bear - 34x25
- Dragon - 40x40
- Shield - 40x29

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- Wolf - 43x26
 - Ogre - 46x40
 - King - 50x50
 - Bonfire - 64x64
 - Minotaur - 65x64
 - Castle - 78x71
 - Health Bar - 85x17
 - Dungeon - 100x74
 - Crypt - 111x95
 - Sigil - 126x126
 - Elfs - 143x63
 - Dwarfs - 154x100
 - Icons 1 - 184x184
 - Icons 2 - 184x184
 - Vault - 192x128

Title: Coloring Pixels - RPG Book
Genre: Casual, Free to Play, Indie
Developer:
ToastieLabs
Publisher:
ToastieLabs
Release Date: 7 Sep, 2018

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Minimum:

OS: Windows 8.1

Processor: Intel i5

Memory: 8 GB RAM

Graphics: Nvidia GTX960

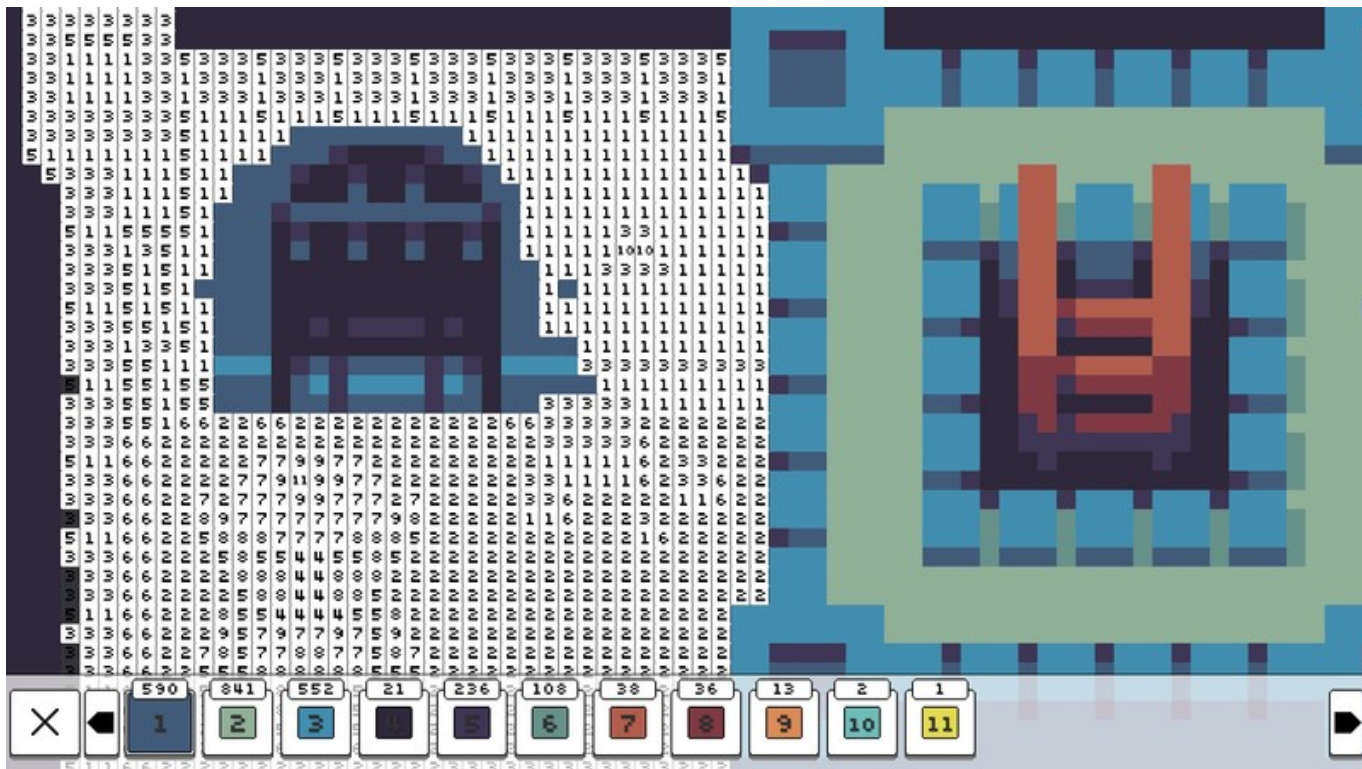
DirectX: Version 12

Storage: 500 MB available space

Sound Card: Integrated sound

English

The image displays a complex grid-based puzzle interface. The main grid is composed of a 15x15 array of cells. Each cell contains a number (ranging from 1 to 13) or is colored (e.g., red, blue, green, orange, purple, yellow). The numbers are arranged in a pattern that suggests a logic puzzle, possibly a variant of a crossword or a grid-based logic game. The grid is surrounded by a light blue border. Below the grid is a toolbar with 13 numbered buttons (1-13) and a right arrow button. The buttons are color-coded: 1 (white), 2 (green), 3 (black), 4 (red), 5 (blue), 6 (green), 7 (red), 8 (green), 9 (green), 10 (orange), 11 (green), 12 (green), 13 (yellow). The right side of the interface features a vertical panel with a light blue background and a right arrow button at the bottom.





Total Playtime for 100% Book 1,2,3, Bonus & RPG = 75h

Playtime for 100% RPG = 15h

I expected this to be a bit shorter since there was nothing above 200px size, though it fits perfectly fine within average playtime compared to other Books.

There weren't really pictures that felt annoying to fill in (except on the icons those particles around all icons :D but i guess its fine).

Pictures fit good into the game, but feels like a bit too much dungeon\chests\vaults pictures and less of everything else (maybe a second more giant dragon, or a large picture of a knight with a raised sword instead of all those minimalistic designs).

I saw that "Farm Pack" is on the way. Please choose well what things would look good in larger and what pictures would looks cooler in minimalistic form.

Good way of supporting this game that gave me 60h playtime for free with a small amount of money to add even more gameplay. Will buy Farm Pack too if it has a good amount of larger sizes.. second to get it. I was first to get this, I have no lifed this game for a while and felt like supporting devs. It's cheap for the ammount of content you get! Highly Reccomend *If you have no life*! XD. A very nice addon to Coloring Pixels that is priced unbelievably low. Unless you have something against RPG's of yesteryear, pick this up immediately! Personally I find the images more interesting than the ones that came with the original program. Let's just hope the devs keep the images coming as 20 images won't take very long to do!

+ Old school RPG elements.

+ Very nice selection of images and sizes

+ Attractive price (Currently \$.99)

- I can't find anything wrong with this one!. If you like the base game you should buy this DLC. It is very cheap and it adds many hours of fun to the game.. It's ok.

Lot of images are really small so it's disapointing

I mean people who will buy this are probably people who finished the game so make harder more challenging maps that'd be cool not 50-50 and less maps.

I don't like finishing maps in 5 minutes i like to take my time and do cool projects. Veerrry nice addition. Absolutely love Coloring Pixels, and adding an RPG\Fantasy Pack just seems like a perfect step for additional drawings. Free to play game, 99 cent DLC for 20 whole drawings. I recommend. Going to be getting this and all future DLCs that they have to offer. Such a relaxing game, and I can't wait to see what you got for us in the future! :). OMG I'M FINALLY DONE, MY POOR HAND HURTS LIKE AS IF IT WAS BROKEN >~< SOMEONE HALP MEH PWEASE Q.Q. Great! And who can argue with the price? A dozen or so new pictures, from small to large. I like this business model and will be supporting it.. Just as fun as the free content. More so if you're a fan of oldschool RPGs.

really fun pictures to draw and for 1\$ you get much time well spent. These will be great for something new to do. I was hoping for more large size (400 px or larger) images though. Hopefully in the future?. All pictures are great as always and I am super excited for the next DLC pack :). Recommended - adds another 20 pics to work on. If you like the pics with the base game, you will like these too.

Would be nice if there were a few more bigger images but it does give a decent range of sizes.. glad to support the devs. can you make it compatible withg mac/vios please. i want to play it more.. What is "Coloring Pixels - RPG Pack"?

Well, it is DLC for "Coloring Pixels", for which a separate review shall be written eventually. As the basic gameplay info will be found there, let me focus on the DLC content instead.

The DLC does not change any gameplay, but it adds a selection of 20 more pictures, all with Steam achievements, to color. I was disappointed at first as the first pictures had some strange coloring, which looked okay but not too great when it was finished. Why goat and wolf are RPG content - I have no clue.

But as the later pictures came, it got nicer. "Crypt" was a really great one, owing to the perspective effect similar to the pseudo-top Zelda 3 perspective.

So, the price is 79 Eurocents, 1 USD or your local equivalent. There is no 1\$=1\u20ac, making it a good step by the developer who does not want to ripoff people. The pack keeps you occupied for a few hours, and the later pictures are very much worth completing. I do not regret paying the full price, and I can recommend this to fans of the game - which is free to play to start with, so it can easily be seen if you like it or not.

As the store page indicates, the pictures range from 17x40 to 184x184 \u2264 192x128. The first half consists of rather small pictures, then only the 14th picture surpasses 10k pixels, but - being "Crypt" - it is a blast to see the picture coming to fruition while you fill it up. Sadly the both "icons" pictures are repetitive, even if big. Essentially they are 25 small pictures put into a big one each. The developer is to be recommended on one hand for not inflating the game by having them all as single pictures, but on the other hand they are not too fun to color. Take them just for relaxation. The final picture then is fine again, but not as much of a blast as "Crypt".

Playtime: Depends on how good you are, I took around 5 hours, I think?

Recommended: Yes, at full price (1 USD \u2264 0.79\u20ac). Bought the DLC the second it became available. Haven't even tried it but I'm sure it's going to be great. :). Can't beat the price point and i'm enjoying the puzzles. Great way to support the dev and hope for more content.

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